

## PUBLIC HEARING NOTICE CASE: SUP 2020-08

«OWNER» «MAILING ADDRESS»

«CITY\_STATE» «ZIP»

## \*\* RESCHEDULED \*\*

Due to recent severe weather and widespread power outages, the Planning and Zoning Commission public hearing that was originally scheduled for February 18, 2021, has been rescheduled to March 4, 2021.

You are receiving this notice because you are a property owner of record within 200 feet of the property requesting a **special use permit** as shown on the attached map.

APPLICANT Henry Quigg

**LOCATION** 5600 Rufe Snow Drive

**REQUEST** Public hearing and consideration of a request from Henry Quigg for a special use

permit for a quick service restaurant at 5600 Rufe Snow Drive, being 1.98 acres

described as Lot 1, Block 35, Holiday West Addition.

**DESCRIPTION** Proposed remodel to add a Smoothie King quick service restaurant with drive-

through service to the existing building

**PUBLIC HEARING DATES** Planning and Zoning Commission

7:00 PM Thursday, February 18, 2021

City Council

7:00 PM Monday, March 8, 2021

**MEETING LOCATION** In compliance with the Texas Open Meetings Act

and in accordance with Section 418.016 of the Texas Government Code and such action issued by the Governor of Texas on March 16, 2020, the North Richland Hills City Council and Planning and Zoning Commission will conduct their regular meetings in the Council Chambers, 4301 City Point

Drive, North Richland Hills, Texas, or via video

conference.

## **CORONAVIRUS INFORMATION**

Enhanced sanitation protocols, social distancing, and wearing of face coverings are in effect for all public meetings.

People interested in submitting letters of support or opposition are encouraged to contact the Planning & Zoning Department for additional information. Letters must be received by the close of the City Council public hearing. Because changes are made to requests during the public hearing process, you are encouraged to follow the request through to final action by City Council.

## FOR MORE INFORMATION, VISIT NRHTX.COM/MAP



